

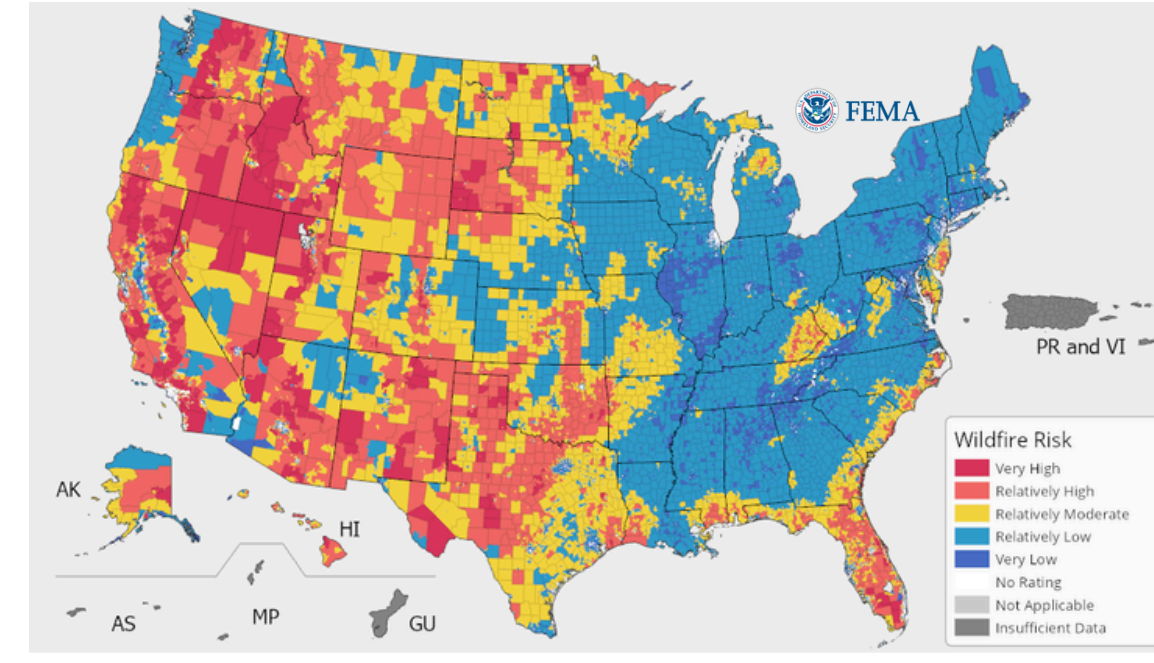
# A2D2: An AI-driven Autonomous Drone-based Detection Network for Wildfires

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## Introduction and Problem

### Background

- 66k fires burned **7.5M acres** nationwide in 2022 - NIFC
- Annual total cost of wildfires in the U.S. ranges from \$394 to **\$893 billion** - Congress JEC



### Problem Definition

- Current wildfire detection systems are ineffective
  - Stationary camera and sensor networks, satellite
  - Limitations: adverse weather, limited view angles, uncertainty due to distance, speed of detection
- Drones/UAVs require** significant human efforts due to **manual operations**, impacting their efficiency and restricting usage
  - Manual path planning, human piloting, no autonomous detection

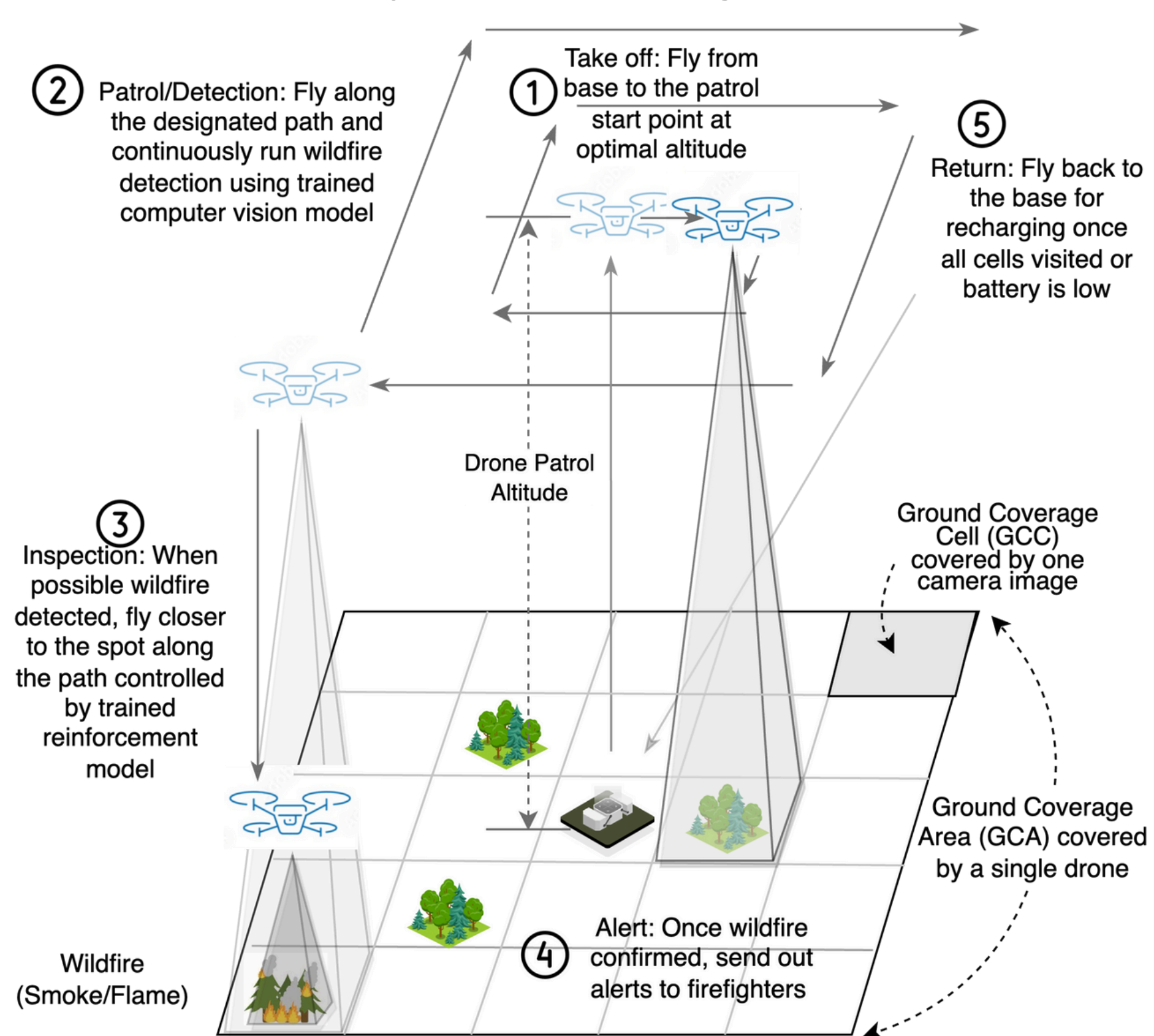
## Previous Work

- Deep Computer Vision (DCV) for wildfire detection
  - YOLOv3, v5, v7, v8, Reduce-VGGnet with optimized CNN, FireDETN, Efficient-B5 and DenseNet-201
- Deep Reinforcement Learning (DRL) for object tracking
  - Actor-Critic methods, Deep Deterministic Policy Gradient (DDPG)
- Coverage Path Planning (CPP) for UAV flight paths
  - Motion planning algorithms, path planning for polygon areas, Waypoint planning, cellular decomposition, coverage trajectories for irregular fields, Energy-Aware CPP
- No previous work has integrated all 3** into a single **drone system** that automates the whole operational process to deliver effective early wildfire detection with minimal human input

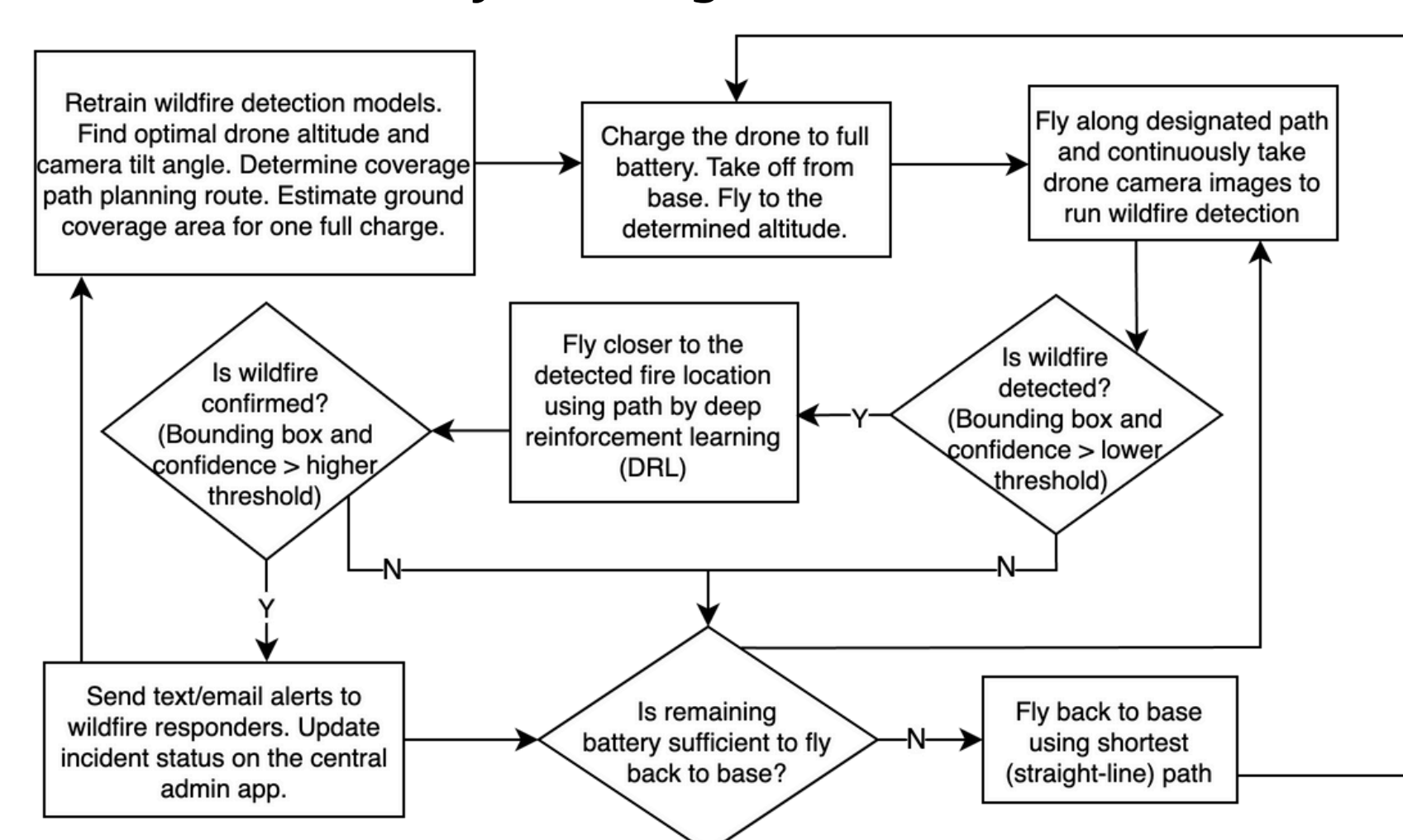
## Engineering Goal

- Design and implement a **system fully automating the 5-stage** operational **process** for **drone-based wildfire detection**
- Develop **algorithms** and **models** required in the system flowchart steps
- Conduct **end-to-end simulation tests** to validate the system design

### System Process Diagram



### System Logic Flowchart



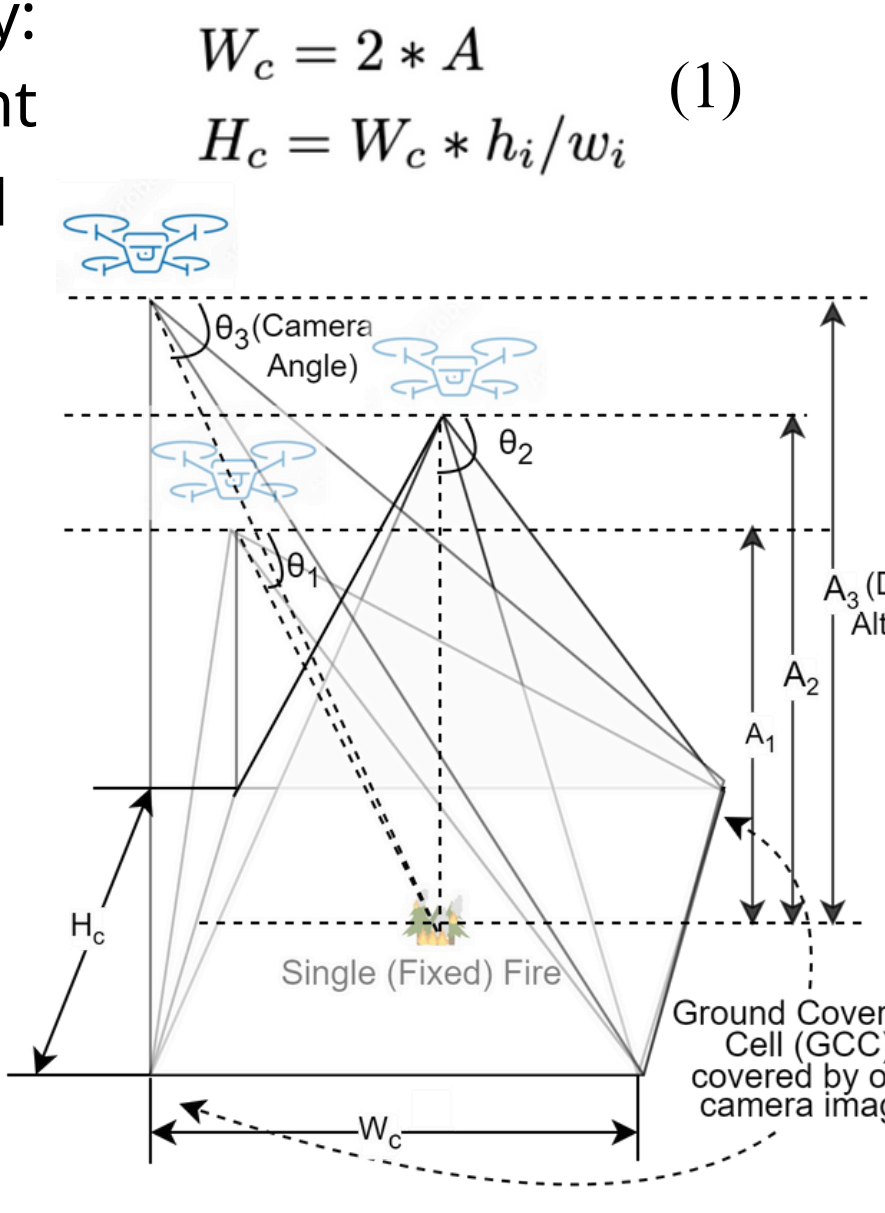
## Methods and Procedures

### Estimation of Ground Coverage Area (GCA) Size

- GCA is **the ground area** that a single drone can patrol on a full charge
  - Calculated from the size and number of **Ground Coverage Cells (GCC)**, which is the **projection** of the ground cell to a camera image
- When the camera faces directly downward at an angle  $\theta$  of  $-90^\circ$  and altitude of  $A$ , the GCC width  $W_c$  & height  $H_c$  are given by:
  - Where  $w_i$  and  $h_i$  are the image width & height
- When  $\theta$  is not  $-90^\circ$ , the drone needs to be placed at an **offset** for the camera to cover the same ground area as a down-facing camera
- Horizontal and vertical offset  $\phi_x$  and  $\phi_y$  are given by:

$$\phi_x = \frac{W_c}{2} + A * \tan(90 - \text{abs}(\theta) - \frac{\alpha}{2})$$
$$\phi_y = \frac{H_c}{2} + A * \tan(90 - \text{abs}(\theta) - \frac{\beta}{2})$$

- Where  $\theta$  is the camera tilt angle ( $-90^\circ$  to  $0^\circ$ ) from the horizontal,  $\alpha$  and  $\beta$  are the camera horizontal and vertical **field of view** (FOV)



### Grid Search for Altitude and Camera Angle

- Use a grid search-based algorithm to find the optimal drone altitude and camera tilt angle delivering best wildfire detection

#### Algorithm 1 Grid search for altitude and camera angle

**Inputs:** Drone camera lens FOV in horizontal  $\alpha$  and in vertical  $\beta$ , Wildfire detection rate threshold  $d_{min}$   
**Output:** Altitude  $A$  and camera angle  $\theta$  producing wildfire detection rate  $\geq d_{min}$  given greatest  $A$   
**Set** wildfire location  $F \leftarrow (0, 0, 0)$   
**while** average detection rate  $d \geq d_{min}$  **do**  
   $A \leftarrow A_{start}$   
  Move drone to  $(\phi_x, \phi_y, A)$  calculated from equation (2)  
  **for**  $\theta = -90, -85, \dots, -5$  **do**  
     $A_{opt}, \theta_{opt}, d_m \leftarrow A, \theta, 0$   
    Set detection count  $d_v \leftarrow 0$   
    **for**  $i = 1, 2, \dots, N$  **do**  
      Move drone to another location  $(x_i, y_i, A)$  in the GCC range  
      Take a camera image and run wildfire detection  
      **if** wildfire detected and the actual wildfire is inside detection bounding box **then**  
         $d_v + 1$   
      **end if**  
    **end for**  
    Calculate average detection rate  $d_a = d_v/N$   
    **if**  $d_a > d_m$  **then**  
       $A_{opt}, \theta_{opt}, d_m \leftarrow A, \theta, d_a$   
    **end if**  
  **end for**  
   $A \leftarrow A + A_{step}$   
**end while**  
**return**  $A_{opt}, \theta_{opt}, d_m$

### Coverage Path Planning (CPP) for Patrol Stage

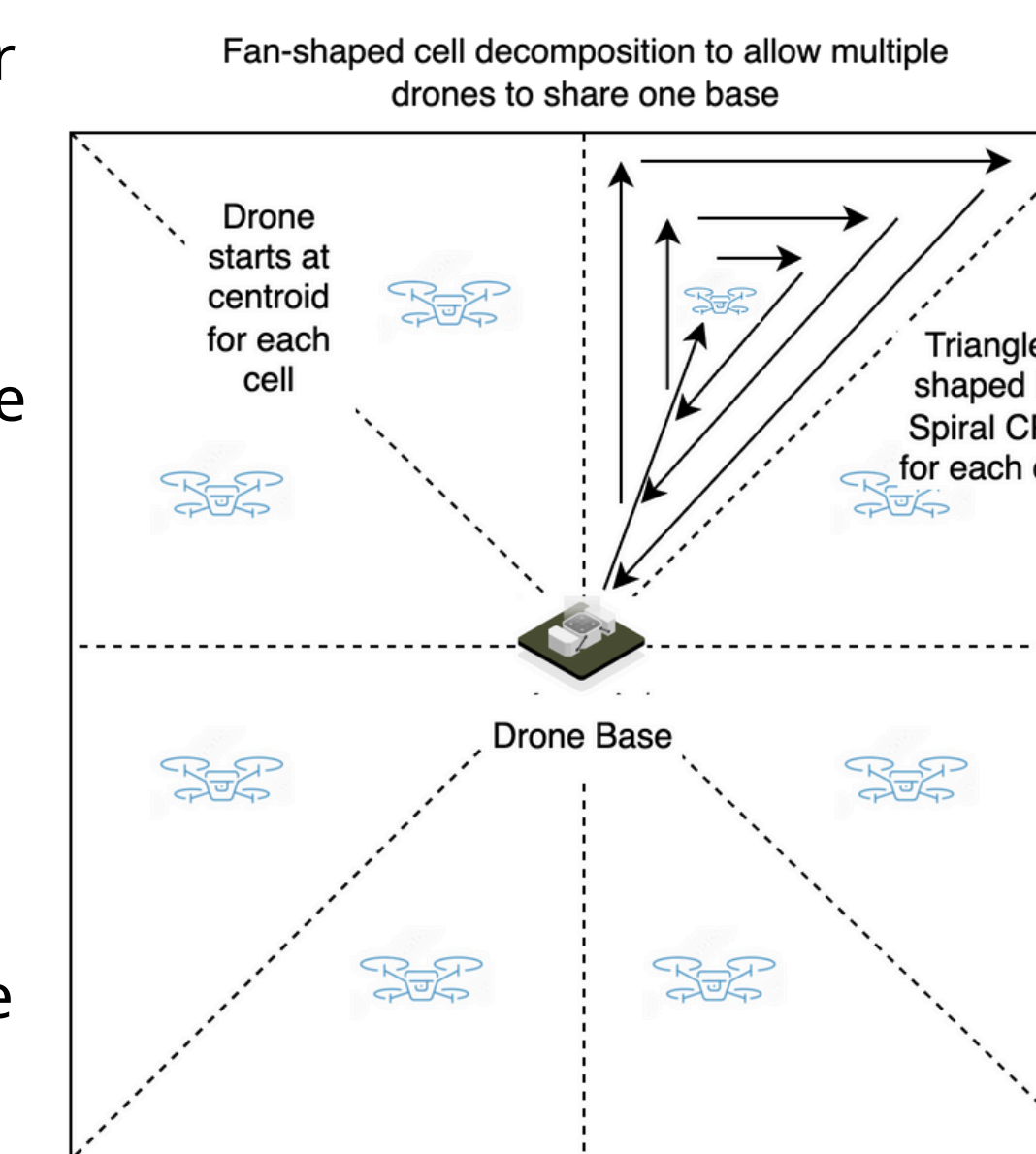
- To traverse the GCA, an Energy-Aware Spiral (**E-Spiral**) CPP model is employed
  - Advantages: guarantees **complete coverage**, allows for continuous flight as the **rotation** of the drone accounts for all areas
- Starts at center GCC and returns to the center for charging (base placed at the center for a single drone) after completing the path
- The Ground Coverage Area (GCA) for one drone given its **max** battery **flight distance** is constructed from the number of GCCs
  - Determines patrol stage range

#### Algorithm 2 E-Spiral Coverage Path Planning

**Inputs:** Drone max flight distance  $D_m$ , Ground coverage cell width  $W_c$  and height  $H_c$   
**Output:** A list of waypoints for E-Spiral CPP path  
Set waypoints list  $wps \leftarrow []$   
Append starting waypoint  $(\phi_x, \phi_y, 0)$  to  $wps$   
Set flight distance  $d \leftarrow 0$   
Set direction pointer  $i \leftarrow 0$   
**while**  $d < d_m$  **do**  
   $(x, y, z) \leftarrow$  last element in  $wps$   
  **if**  $i = 0$  **then**  
     $x_1 \leftarrow x, y_1 \leftarrow y - H_c, d_1 \leftarrow d + H_c$   
  **else if**  $i = 1$  **then**  
     $x_1 \leftarrow x - W_c, y_1 \leftarrow y, d_1 \leftarrow d + W_c$   
  **else if**  $i = 2$  **then**  
     $x_1 \leftarrow x, y_1 \leftarrow y + H_c, d_1 \leftarrow d + H_c$   
  **else if**  $i = 3$  **then**  
     $x_1 \leftarrow x + W_c, y_1 \leftarrow y, d_1 \leftarrow d + W_c$   
  **end if**  
  **if**  $(x_1, y_1, A)$  not in  $wps$  **then**  
    Append  $(x_1, y_1, A)$  to  $wps$   
     $i \leftarrow 0$  **if**  $i = 3$  **else**  $i + 1$   
  **else**  
     $i \leftarrow 3$  **if**  $i = 0$  **else**  $i - 1$   
  **end if**  
**end while**  
**Return:**  $wps$

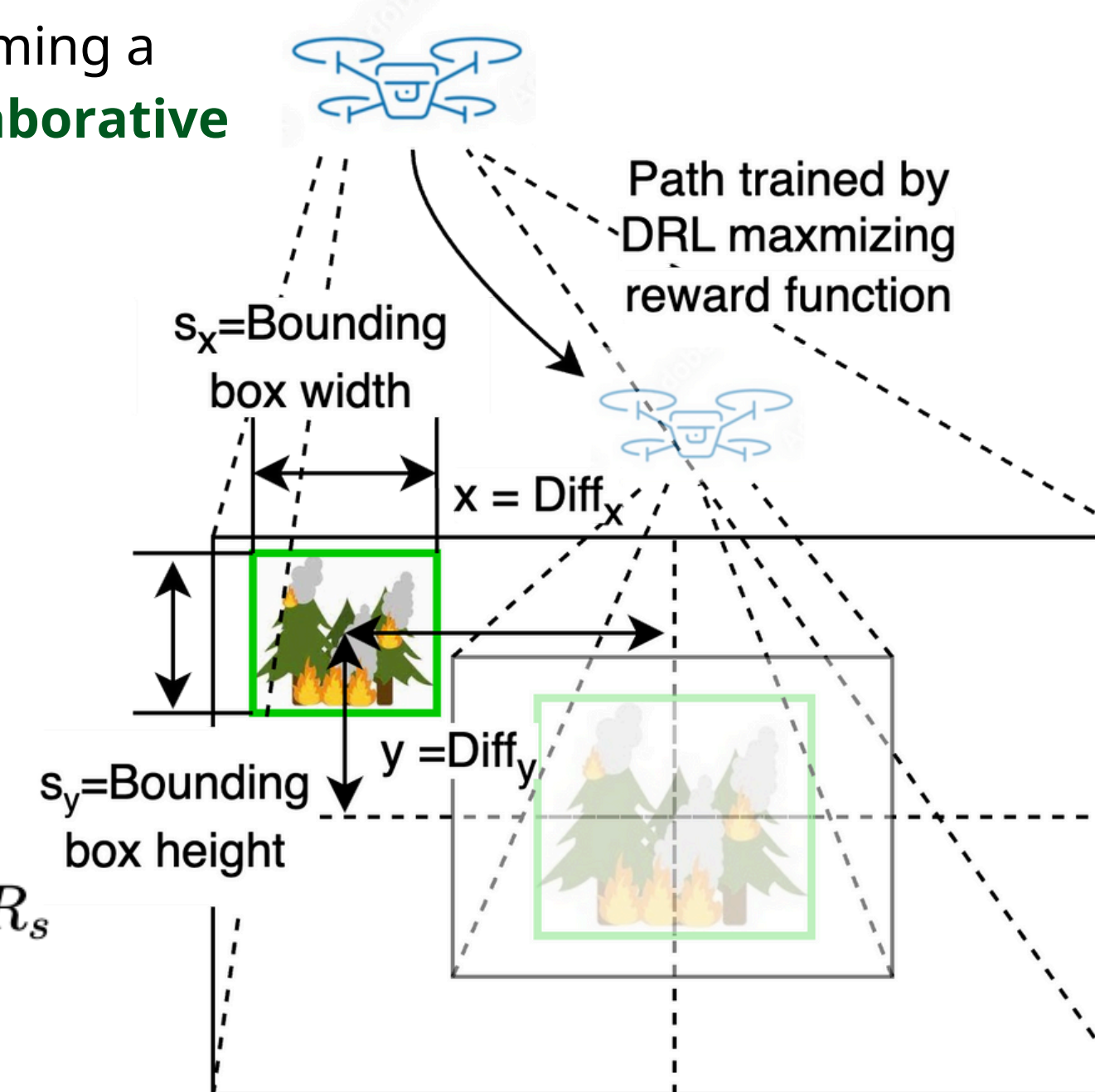
### Multi-Drone Network

- E-Spiral is the optimal CPP for a multi-drone network with **non-rectangular GCAs due to minimal overlap**
- Drones fly to the center of the triangular GCAs and spiral outward for patrolling
- A shared large drone base at a fire outpost reduces base installation costs and allows for shared charging
- All drone bases communicate to a central management module hosted on the cloud infrastructure, forming a **scalable and collaborative** drone network



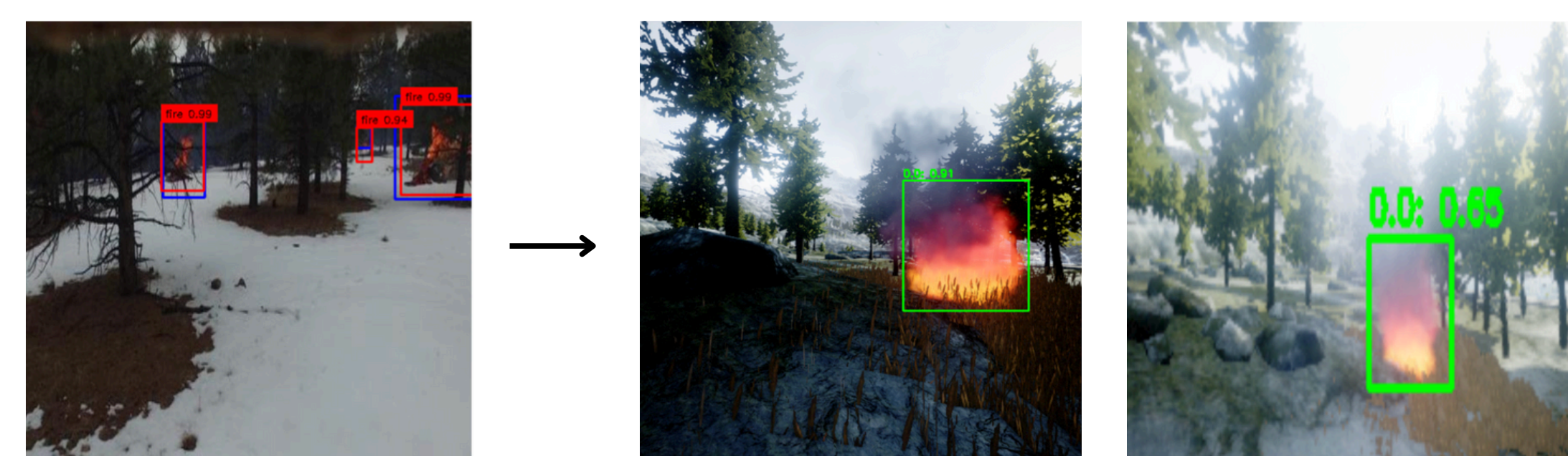
### Deep Reinforcement Learning (DRL) for Inspection Stage Flight Control

- Using DRL for close-distance inspection stage maneuvers for confirmation and more details
- Double Deep Q-Learning (DDQN) model with a memory tree**
  - Advantages: decoupled action selection and value estimation, more dynamic due to less overestimation, and learns better from past episodes
- Model considers the current detection as an environmental state value driven by the reward function for close-up inspection and better detection, given by:
  - Reward Components** - DRL reward function
  - a. Bounding box size ratio  $R_s$  calculated by:  $R_s = \frac{s_x * s_y}{w_i * h_i}$  controls flight in z direction, coefficient of  $k_s$
  - b. Bounding box distance ratios  $R_x$  and  $R_y$  from center calculated by: controls drone flight in x and y directions, coefficients of  $k_x$  and  $k_y$   
 $R_x = \frac{Diff_x}{w_i/2}$      $R_y = \frac{Diff_y}{h_i/2}$



### Deep Computer Vision (DCV) for Wildfire Detection

- Implemented 5 DCV models by conducting training, validation, and testing on the **FLAME** open wildfire dataset
  - YOLOv8, Faster R-CNN, DETR, EfficientDet, and RetinaNet, evaluated using mean average precision calculated at an Intersection over Union (IoU) threshold of 0.50 (**mAP50**)
    - mAP50 used to select model that is more stable and **consistent** to be trained further with transfer learning
  - YOLOv8** selected as best model over Faster R-CNN due to speed (15 ms vs 80 ms per inference) despite lower mAP50
    - Faster inference speed reduces training time for the DRL model



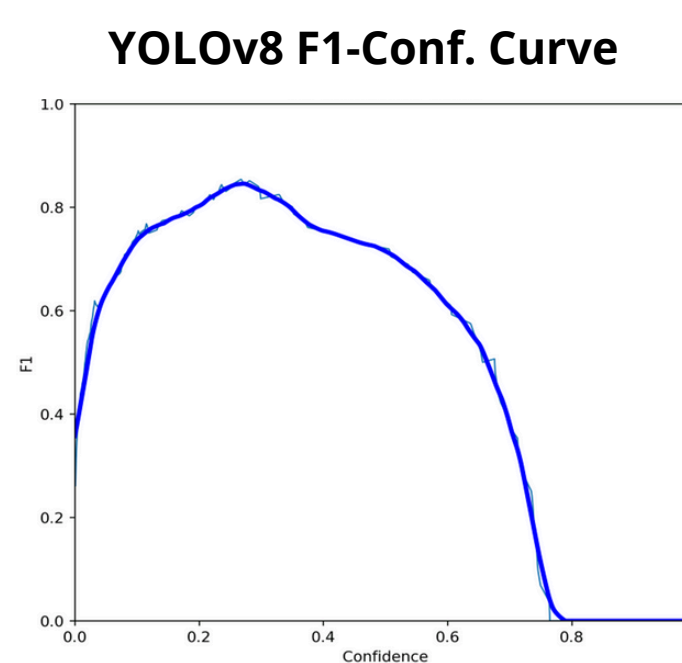
## Results

### Wildfire Detection Tests

- Created simulation environment for testing using Microsoft AirSim (open-source simulator built on Unreal Engine) with virtual assets
- Below is a table of all 5 DCV models tested on FLAME with mAP50 evaluation and their unique features

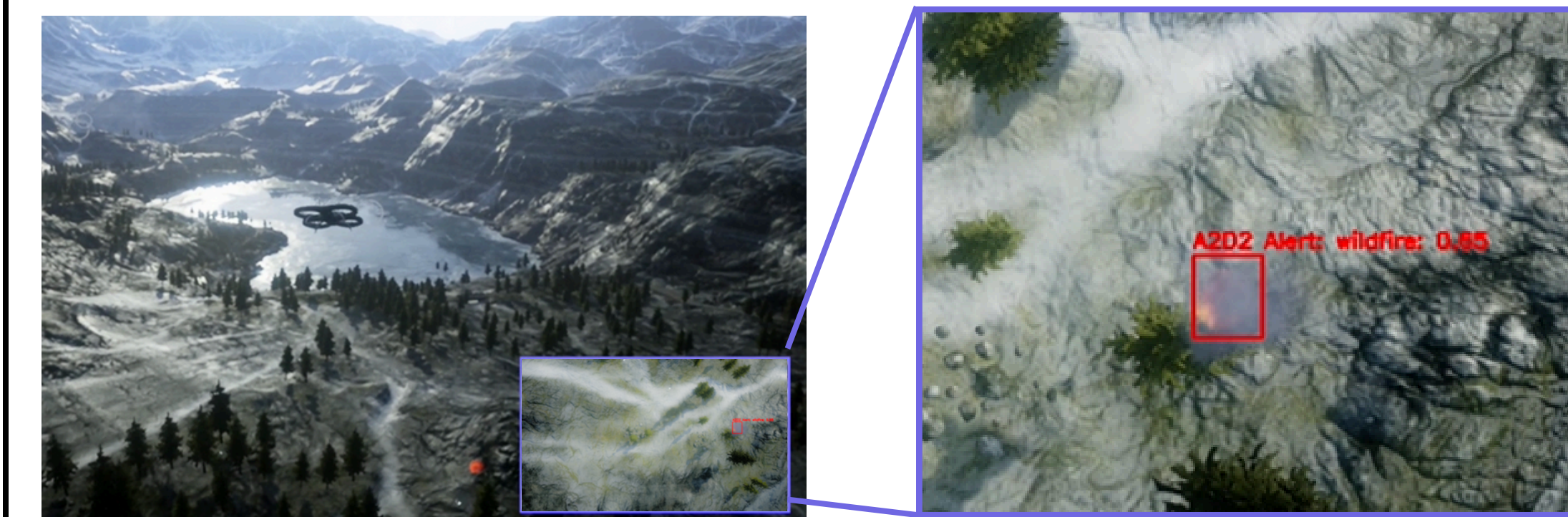
Model	YOLOv8	Faster R-CNN	DETR	EfficientDet	RetinaNet
mAP50	0.913	0.916	0.748	0.663	0.763
Description and Uniqueness	Single-shot with modified CSPDarknet 53 with self-attention mechanism and feature pyramid network (FPN)	Two-shot with a region of interest (ROI) pooling layer and region proposal network (RPN)	Transformer on CNN backbone and feed-forward network (FFN)	Single-shot with weighted bi-directional feature pyramid network (BiFPN) scaling method	Single-shot with focal loss function to address class imbalance during training

- Selected YOLOv8 had a mAP50 of **0.913** with the fastest detection speed of **15ms**, a fraction of the next fastest, Faster R-CNN
- After transfer learning, the selected YOLOv8 was able to detect with a mAP50 of **0.90**, comparable to the performance on FLAME



### End-to-End Experimental Tests

- Test setup:** Placing 100 wildfires at random locations in the GCA and evaluating end-to-end detection process for each fire from take-off to alert.



- Above is a screenshot of the full system in action with the functional take-off, spiral patrol, detection, and close inspection process
- At the right is a table of the system's results from the tests
  - Inspection path planning used DDQN model which trained faster than A2C with similar results

Altitude, $A$	80 ft (from Grid Search)
Camera angle, $\theta$	$45^\circ$ (from Grid Search)
Detection Rate	0.99
DDQN Loss	10.634

## Conclusion

### Summary

- A2D2 enables a drone to emulate the heuristic operational procedure of a human pilot, involving searching, closely flying over for confirmation, and sending alerts
- The system is a breakthrough innovation that significantly elevates the efficiency and effectiveness of early wildfire detection

### Future Work

- Transition from simulation to field tests with support from CAL Fire and local fire departments
- Continue developing this system to make it a modularized platform extensible to other tasks and use cases like post-fire monitoring, remote sensing, geo-mapping, search and rescue, etc.

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